



## Village of Explorers

The Crafty World has a lot of biomes, dimensions and other things to explore.

This adventure starts in a village in the Birch Plains, where Steve, our hero, lives.

Steve woke up and went outside of his house, it was a beautiful sunny day, Steve walked around and decided to craft some decorations to build his new house. But his chest was empty.

So, to get some resources to finish his project, Steve decided to go mining to find some resources.

The mines were near the Village, but there was a really big staircase to the section he wanted to mine: Tunnel(y=-30,45), where Y indicates the height of the tunnel and the second number indicates the section of the tunnel.



## Secret in the Deep

While mining, Steve found a cave, but in the middle of that darkness, that were an old lost structure.

After some little exploration, he found the entrance of that big fortress, which looks like something built by... creepers? Yes, that were lots of symbols representing creeper faces.

The Fortress was built with a very resistant stone brick, probably made of deepslate.

Steve got inside that big dungeon, the problem was that the dungeon was filled with mobs, but, fortunately, Steve was good at combat, so he could explore that place better.

Steve found some treasures, however, some of the things he found were weird, like a rock with a creeper drew on it, after he discovered that it was made of gunpowder.

Steve returned to the tunnel and went back to the Village, after, he told everyone about his discovery.



## Returning to the Mines

About one month later, Steve and other miners found the tunnel that Steve made to find the structure. So, they resolved to explore that place better.

The structure was so big that Steve discovered that he explored less than 20% of the entire dungeon. He and his friends were starting to get lost in that fortress.

They got inside of a room filled with a lot of TNTs and some strange blocks in the ceiling of the room.

It looks like the block was an ancient machine, probably created by the creepers too, but what does the machine do? They tried to activate it using redstone, but it didn't work, it looked like that was something missing in it, but what?

They picked up the machine and some loot inside the rooms they passed through and tried to find the exit of that structure.

After some time they finally left the fortress with a bunch of treasures and returned to the Village.



## The Adventure Begins

After that small adventure, Steve and other people in the Village started to think about what other things exists in the overworld, what other old amazing dungeons were lost in the rest of the world, what exotic places they could find? May we can get more treasures?

Well, as you are probably thinking, the only way to discover that is discovering that! Steve thought in the same way, he and his friends teamed up and went on an expedition, an adventure to the unknown parts of Crafty World.

The sun was rising when they met in the middle of the village, some of the villagers helped them giving some supplies, like some carrots from the Village's plantation and tools crafted with diamonds from the mines.

They left the village and started to leave the Birch Plains biome too (The villagers only knew about what is in the biome, so after leaving the biome they will be in an unknow forest)



# STEVE'S ADVENTURE DIARY

By Steve

## Adventure List

- 1 – In the Dark Forest
- 2 – Stony Tower
- 3 – In The Cave
- 4 – The Ghast Fortress
- 5 – Running to The Ender
- 6 – Ender Castle
- 7 - Returning



## In the Dark Forest

They were entering a completely different biome, it had tall trees covering all the biome, it was the Dark Oak Forest.

It was really dark, they had never seen that type of vegetation before, but they stayed on the path to the adventure.

After some walking, they found a strange wood tower in the middle of the trees. It didn't look that high, but the top was above the tree's foliage.

They carefully walked into the tower, but its entrance was filled with skeletons. They had to fight the skeletons in order to go upstairs.

In the top of the tower there was more skeletons and spiders, but the loot wasn't that good.

Steve found a secret stair to the roof, and there was the good loot.



## The Stony Tower

They continued their path into the adventure, after leaving the Dark Forest, they found themselves into an oak forest.

In the oak forest, there was another tower, but made out of stones, the tower was a way higher than the dark wood one.

The tower was again filled with monsters, but this time, the loot was better. Going upstairs, the first floor had zombies and required a password to open the stairs, they killed the zombies and guessed the password. And somehow, they got it right.

The second floor had some crystals, the third had stairs open and spiders in the ceiling, the fourth had a maze and the fifth had more crystals. The loot was again really good, but they finally got to the top.

The top of the tower was big, filled with chests with treasures.

They had trouble to get down, the tower was really high.



## In the Cave

Continuing the path, they found a cave, someone decided to get inside, and everyone followed him, including Steve.

The cave wasn't that big, until they fell in the crystal one.

The crystal caves had crystals from different shapes and colors, Steve found them really beautiful, they collected some.

Further in the cave, there was a shiny place, they found the Luminicave, a cave with glowing stones and glowing mushrooms.

Continuing, they spotted a Nether Portal, a friend of Steve had a Flint and Steel to open it, so, they decided to enter the Nether.



## The Ghast Fortress

Reaching the Nether, they mined some Quartz and black stones, until someone found a strange structure.

The front of the structure looked like a castle, with lots of Nether Bricks.

It was really hot there, but they got into the fortress anyway. The entrance had a strange form of cactus growing, and two corridors to go. They decided to go by the one in the right.

Some blocks had ghast faces, but they didn't care, until that block blew fire on them.

The rooms there were very open and difficult to walk in. There was access to other rooms in the floor and in the ceiling. The structure was probably built to a creature able to fly.

The architecture was strange and interesting, those rooms looked like tesseracts.

There they found lots of gold, and some ENDER EYES!



## Running to the Ender

Leaving the Nether, they used the Ender Eyes to find an End Portal, they had to pass through a Stronghold for it, but it was no problem for Steve, he knew how to not get lost into underground structures (because of the Creeper Dungeon experience).

Before jumping in the portal, they had a good sleep and a great breakfast, because now is the great fight: The ENDER DRAGON!

In The Ender, Steve's friends destroyed the dragon's towers and he stayed in the middle of the End Island waiting for the Dragon to come.

When the Dragon came down, he used the TNT from the Creeper Dungeon to explode it, successfully taking the Dragon down.

Now that the Dragon died, they can rest and go through the Gateway.



## In the Ender Castle

Passing the Gateway, they got into the Ender Islands, with chorus fruit and a floating structure near them.

They got near to the structure when suddenly a shulker hit them, making them levitate, they used the levitation to get inside the structure. And there were other shulkers.

The entire structure was made by bridges and some geometrical rooms. Exploring the rooms, they found a card-looking item.

They continued until they got into the bigger room in the middle of the castle. And there things started to get strange and dangerous.

After that room, the corridors weren't bridges anymore, but a strange suspended line connecting the rooms. Someone got near the lines with that card and discovered that the card and the line had magnetic attraction they could use to pass.

After that, with the backpack filled with treasures, it was time to go home.



## Returning

To come home, they had to leave the Ender and find their way in the caves, passing by a slime cave, an ice one, the Nether Portal, the Lumicave and the crystal cave. Their way was filled with monsters. They were tired and because of the constant attacks they lost some of treasures.

When they left the caves, it was already midnight, meaning more monsters! And so, they lost more treasures.

They had to pass near the Stone Tower, the Wood Tower and through all that Dark Forest. Very exhaustive.

After that, they finally reached the Birch Plains.

Besides the treasures that were lost, the important things for them were that they learnt a lot about the Crafty World. Each adventure was special, and now it comes to an end.



## Steve

Steve and his friends are very happy with the results, the adventure was incredible. Maybe new adventures will come in the future.

Now Steve is finishing writing his diary, so he can remember the moments of fun and difficulties he had during this journey.



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